

MS 304 Course Outline Detail

Garrison LDR opportunities
 Each day- CO CDR, XO, 1SG x 2
 PLT LDR, PLT SGT x 8
 SQD LDR x 32 (2 day duration)

Plt Security Opns = Two cadet leadership opportunities thru Plt level (32 SL, 8 PL/ PSG)

All Cadets = SQD LDR

Separate leadership opportunity thru Co level

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	
TVL	PHY U/A	APFT TOT	PT PHO AP	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	PT BRM2 CWST	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC OPS	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3
RPT NLT 1600	PHY	CIF 1	PHO AP RAC	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	APR TDR CWST	CONF 3KFM	CONF 3KFM	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3	
IP	TOT	TOT	RAB LNW1	LN N1 AA		BRM	LN N2		LN W2	RT	RT						8KFM TAA	SQD STX TAA		SQD STX TAA	SQD STX TAA	SQD STX TAA	PSO	PTRL STX PB	PTRL STX PB	PTRL STX PB	PTRL STX PB			OP LN N3			

TAA and Footmarch to Hand Grenade range = separate leadership opportunities thru PLT level

SQD STX = 2 Evals per Cadet

PTR STX: 16 Patrols have 6 missions each: each cadet gets at least 1 evaluation (with an additional mission per day executed as a "FRAGO" to assess immediate decision-making and mental agility)

SQD LDR to CO CDR practice leadership positions; and TAC Calibration

Footmarch and TAA = separate leadership opportunities thru CO Level

Initial Cadet Adaptive Challenges

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	
TVL	PHY U/A	APFT TOT	PT PHO	LN TNG	LN D1	BRM G/0	BRM FFT	BRM Q	PT BRM2	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC	PSO	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3	
RPT NLT 1600	PHY	CIF 1	PHO	LN TNG	LN D1	BRM G/0	BRM FFT	BRM Q	APR TDR	CONF	CONF	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3	
IP	TOT	TOT	RAB LNW1	LN N1 AA		BRM	LN N2		LN W2	RT	RT						8KFM TAA	SQD STX	BO	SQD STX	SQD STX	SQD STX	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX			OP LN N3			
															TAA						TAA	TAA	TAA	PSO	PB	PB	PB	PB					



- Cadets must adapt to a very stressful environment by successfully forming and bonding with a completely new set of peers within the first four days of WF.

Testing the Individual

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	
TVL	PHY UJA	APFT TOT	PT PHO	LN TNG	LN D1	BRM G/0	BRM FFT	BRM Q	PT BRM2	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC	PSO	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3	
RPT NLT 1600	PHY	CIF 1	PHO AP	LN TNG	LN D1	BRM G/0	BRM FFT	BRM Q	APR TDR	CONF	CONF	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3	
IP	TOT	TOT	RAC RAB LNW1	LN N1	AA	BRM	LN N2	LN D2	CWST	3KFM	3KFM	LN W2	RT	RT				SQD STX		SQD STX	SQD STX	SQD STX	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX			OP	LN N3		
														TAA				8KFM TAA			TAA	TAA	TAA	PSO	PB	PB	PB	PB					



- Cadets immediately flow through eight days of individual skills training and certification (Land Nav, APFT, BRM, CWST) under continuous leadership development and assessment.
 - Execute dismounted day and night Land Navigation; forced to use all aspects of map reading, terrain association, movement and route selection, navigation methods, and time management to succeed.
 - Prove comfort in water environment by passing CWST, prove competence level with the Army’s basic weapon by qualifying with M16A2.
 - Learn “Field Craft” skills in an overnight assembly area at the Land Nav training area.

Train the Cadet, Test the Character

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33
TVL	PHY U/A	APFT TOT	PT PHO AP	LN TNG	LN D1	BRM G/0	BRM FFT	BRM Q LN D2	PT BRM2 CONF	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC OPS	PSO	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3
RPT NLT 1600	PHY	CIF 1	PHO AP	LN TNG	LN D1	BRM G/0	BRM FFT	BRM Q LN D2	APR TDR CWST	CONF	CONF	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3
IP	TOT	TOT	RAC RAB LNW1	LN N1 AA		BRM	LN N2		LN W2	RT	RT							SQD STX		SQD STX	SQD STX	SQD STX	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX		OP	LN N3		
														TAA				8KFM TAA		TAA	TAA	TAA	TAA	PSO	PB	PB	PB	PB				

- Seven days of training overcoming physical challenges, personal fears, and continuing foot marches to prepare for the 11-day collective skills training.
 - Prove strength, agility, individual and team adaptability, and Warrior Ethos through the High Confidence Course, Obstacle Course, Rappelling, Slide for Life, Log-walk-Rope-Drop, and Leader Reaction Courses.
 - Build initial movement techniques and planning skills conducting footmarches to and from confidence course training.

Build the Team and Leader Skills

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33
TVL	PHY UJA	APFT TOT	PT PHO	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	PT BRM2 CWST	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD BRM2 STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC OPS	PSO	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD
RPT NLT 1600	PHY	CIF 1	PHO AP	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	APR TDR CWST	CONF	CONF	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3
IP	TOT	TOT	RAC RAB LNW1	LN N1 AA		BRM	LN N2	LN W2	LN W2	RT	RT						8KFM STX TAA	SQD STX TAA	BO	SQD STX TAA	SQD STX TAA	SQD STX TAA	PSO	PTRL STX PB	PTRL STX PB	PTRL STX PB	PTRL STX PB			OP LN N3		



- ❑ 1st Aid: Cadets are trained and tested on basic 1st Aid skills of evaluating, treating, and evacuating a casualty. Cadets then conduct a Squad-level First Aid course where they have to evaluate / treat / evacuate a casualty through a series of obstacles and then call in Medevac using the standard 9-line request.
- ❑ ITT Tasks trained: Assembly Area operations, actions on objective, squad troop leading procedures, conduct individual movement techniques, move over/through/around obstacles, operate as a member of a Fire Team, operate as a Fire Team Leader, EPW procedures and knock out bunker.
- ❑ ITT Tactical Assault Course is a 400 meter cross-country Fire Team maneuver course incorporating all of the above tasks, route selection, and decision-making.
- ❑ Fire Support and Security Operations incorporate leader skills of positioning key weapons, determining subordinate element sectors, and planning direct and indirect fires and targets. Cadets fire familiarization with an automatic weapon, and plan / call for / adjust indirect fire.

Adapt to Challenges

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	
TVL	PHY U/A	APFT TOT	PT PHO	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	PT BRM2 CWST	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC OPS	PSO	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3	
RPT NLT 1600	PHY	CIF 1	PHO AP	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	APR TDR CWST	CONF	CONF	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3	
IP	TOT	TOT	RAC RAB LNW1	LN N1 AA		BRM LN N2		LN W2		RT	RT						8KFM STX	SQD STX		SQD STX	SQD STX	SQD STX	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX			OP	LN N3		
														TAA				TAA	TAA		TAA	TAA	TAA	PSO	PB	PB	PB	PB					



- ❑ Cadets remain in the field to footmarch to, occupy, and remain overnight in a Tactical Assembly Area incorporating fieldcraft, movement, security operations, and indirect fire support planning for leadership evaluation at the Squad and Platoon level.
- ❑ Cadets each train to standard and throw a live hand grenade. The IED / UXO station provides initial exposure to IED / UXO ordnance, reinforced in later STX training. The new Field Hand Grenade Assault Course will provide a realistic, physically exhausting buddy team maneuver exercise in which cadets must use tactical skills and decision-making to approach and effectively engage typical COE targets with grenades in natural terrain (vice the current fixed course).
- ❑ FLRC evaluates every cadets' ability to adapt to unforeseen challenges while on a mission, and problem solve/plan/overcome obstacles under extremely compressed timeframes.

Develop and Evaluate the Potential

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33
TVL	PHY UJA	APFT TOT	PT PHO AP	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	PT BRM2 CWST	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC	PSO	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3
RPT NLT 1600	PHY	CIF 1	PHO AP RAC	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	APR TDR CWST	CONF 3KFM	CONF 3KFM	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3
IP	TOT	TOT	RAB LNW1	LN N1 AA		BRM	LN N2	LN W2	RT	RT				TAA			8KFM STX TAA	SQD STX TAA	BO	SQD STX TAA	SQD STX TAA	SQD STX TAA	PSO	PTRL STX PB	PTRL STX PB	PTRL STX PB	PTRL STX PB		OP	LN N3		



- 11 day Field Training Exercise incorporates SQD STX as a scenario certification “MRE” rotation at a CTC with a FRAGO –initiated early “deployment” to the Operational Area for Patrolling STX.
- Cadets move tactically or by air movement into the Operational Area, occupying company-size TAA’s to conduct Platoon-level tactical preparation for section-level patrolling missions. The TAA must be secured by local patrols and by incorporating all previous learned security operations tasks.
- Cadet patrols enter the Operational Area conducting two 6-8 hour missions per day, secure and occupy patrol bases overnight, conduct limited security operations and patrols at night, and conduct a 10Km tactical footmarch for extraction from the Operational Area.

Learn Leadership Agility

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	
TVL	PHY U/A	APFT TOT	PT PHO AP	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	PT BRM2 CWST	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC OPS	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3
RPT NLT 1600	PHY	CIF 1	PHO AP RAC	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	APR TDR CWST	CONF 3KFM	CONF 3KFM	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3	
IP	TOT	TOT	RAB LNW1	LN N1 AA		BRM LN N2		LN W2	LN W2 RT	RT	RT						8KFM STX	SQD STX	BO	SQD STX	SQD STX	SQD STX	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX			OP LN N3			
														TAA				8KFM TAA		BO				PSO	PTRL PB	PTRL PB	PTRL PB	PTRL PB					

- Cadets enter the SQD STX “CTC” environment with an 8 km footmarch, deploying into nightly platoon-size TAAs. The first two days of SQD STX are MTP-type (FM 3-21.8) doctrinal missions, and the last two days incorporate dynamic COE variables. Examples are:

- Secure a CP
- React to sniper
- Conduct LOGPAC
- React to surrendering enemy soldier
- Recover a vehicle (HMMWV)
- React to refugees
- Deal with media
- Encounter IED
- Evacuate KIA/WIA

Demonstrate Leadership in the COE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	
TVL	PHY U/A	APFT TOT	PT PHO AP	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	PT BRM2 CWST	3KFM CONF	3KFM CONF	1st AID ITT	ITT 1st AID	FS SO	3KFM HG	FLRC	Field Skills TLP	SQD STX	BO	SQD STX	SQD STX	SQD STX	4KFM PLT SEC OPS	PSO	PTRL STX	PTRL STX	PTRL STX	10KFM MR	PT CER	APFT2 PT KGPR	RRUN GR LN TNG	GRAD LN D3	
RPT NLT 1600	PHY	CIF 1	PHO AP RAC	LN TNG	LN D1	BRM G/O	BRM FFT	BRM Q LN D2	APR TDR CWST	CONF 3KFM	CONF 3KFM	1st AID ITT	ITT 1st AID	SO FS	HG	FLRC	SLT	SQD STX	BO	SQD STX	SQD STX	SQD STX	OPS	PTRL STX	PTRL STX	PTRL STX	PTRL STX	MR	CER CIF 2	OP IG2 BD	GR LN TNG	BRM 3 LN D3	
IP	TOT	TOT	RAB LNW1	LN N1 AA		BRM LN N2		LN W2	RT	RT							8KFM STX	SQD STX	BO	SQD STX	SQD STX	SQD STX	PSO	PTRL STX	PTRL STX	PTRL STX	PTRL STX			OP LN N3			
														TAA				8KFM TAA			TAA	TAA	TAA	PSO	PB	PB	PB	PB					

- All patrols are Combat or Reconnaissance Patrols, and all have a dynamic COE event and/or change of mission incorporated. Examples include:
 - IED with medevac
 - Seize weapons cache,
 - React to/move to/secure vehicle and/or casualties left in an ambush site by a passing convoy
 - Rescue/evacuate downed helicopter crew
 - Move to/secure a UN food distribution site that has a developing crowd control problem
 - Embed a media reporter/cameraman in the patrol (for the duration of the patrol)
 - Recon/secure a suspected mortar position that just fired on a base camp perimeter.